

Edited by Danièle Archambault

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Discovery

A collection of comic short stories by the students of the Visual Storytelling class *Writing and Publishing a Graphic Novel* Palo Alto Art Center, Winter 2019

> Janet Lipkin Bein Kyle Hurlbut Joni Gupta Eimear Picardo Walter Varda Bonnie Zhang Lisa Leinbaugh Gracie Varda

Discovery. A Collaborative Graphic Novel.

Discovery is a collection of comic short stories created by the students of the Winter 2019 Visual Storytelling class, *Writing and Publishing a Graphic Novel*, at the Palo Alto Art Center, Palo Alto, California.

For a few years now, I have been teaching various adult visual storytelling classes at the Palo Alto Art Center. Students enjoy learning the basics of different forms of visual storytelling and creating their own story with texts and images. In 2016, I offered the students the possibility of going one step further to discover the excitement of not only writing but also publishing a graphic novel by designing a new class: *Writing and Publishing a Graphic Novel: A Grand Voyage*. The class was a success and the final collective graphic novel included eight complete stories of five pages each.

Three years later, we are repeating the experience. The project is ambitious. Over the course of a ten-week evening class, students learned to develop a multiple-page story using sequential art, in the visual narrative style of their choice: memoirs, fiction, children stories, science-fiction and fantasy. A series of exercises introduced the students to the fundamentals of visual storytelling such as storyboarding, thumbnailing, character design, picture composition, camera angles and shots, page layouts, etc. While many students preferred traditional techniques, such as pencil, black ink and watercolor on paper, others chose to work with digital tools. Finally, the class participants learned to organize the collection of individual stories into a cohesive digital graphic novel. Topics included book layout, cover design, title page, preface, barcodes and ISBN numbers, copyrights, etc. The students selected "Discovery" as a common theme for their stories, a theme that could be taken literally or figuratively. Two of the class students had participated in the Winter 2016 class. A few others had already taken one of my visual storytelling classes in a previous semester. Some of the class participants are beginners with little or no experience at all in storytelling or art. Other students are aiming at a professional career as illustrators and children book writers. The final collaborative graphic novel book includes eight complete stories of various lengths. All the stories are wonderful! They range from touching personal memories to complete work of fiction, all of them sharing, in a way or another, an element of discovery. Each of the stories in the book is preceded by the student's self-portrait and artist statement. Some of the students also included at the end of their story a selection of their preliminary work, thumbnails and sketches, giving the reader an idea of their creative process.

Discovery is available to all as a PDF, an ePub, and as a video. You can download all these versions, free of charge, by going directly to this <u>webpage</u>. The book was designed with a simple and convenient iPad app: "Book Creator" by Red Jumper www.redjumper.net/

Enjoy this Discovery!

Danièle Archambault, Ph.D. Linguist and cartoonist Class instructor DanieleBD.com

Stories

Later that afternoon	Whee! This is fun!	Yay! /
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What Papa Didn't Know

Janet Lipkin Bein

Discovering a Memory

Kyle Hurlbut

What We Collect

Joni Gupta

The Valley

Eimear Picardo



Saving the Planet

Walter Varda







The Boy Robot

Bonnie Zhang

Polly's Day Out

Lisa Leinbaugh

Charlie the Farting Dragon

Gracie Varda

What Papa Didn't Know

Janet Lipkin Bein

I chose this project, because I came across an old photograph of my mother from the time she was a girl. It looks like a professional photograph where she is posing together with her brothers, sister and her mother, who is barely visible in the back. Finding the photo made me start thinking more of what my mother might have been like as a child.

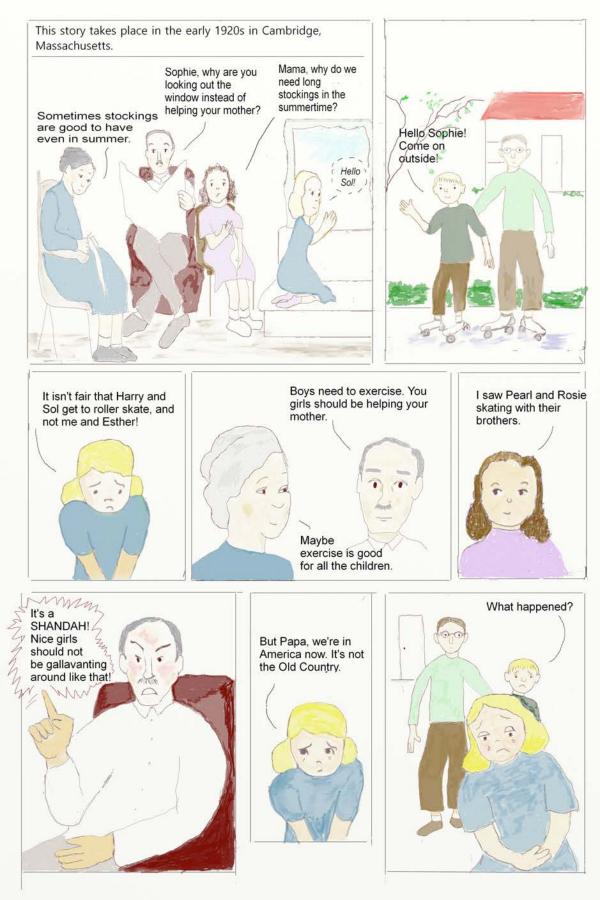


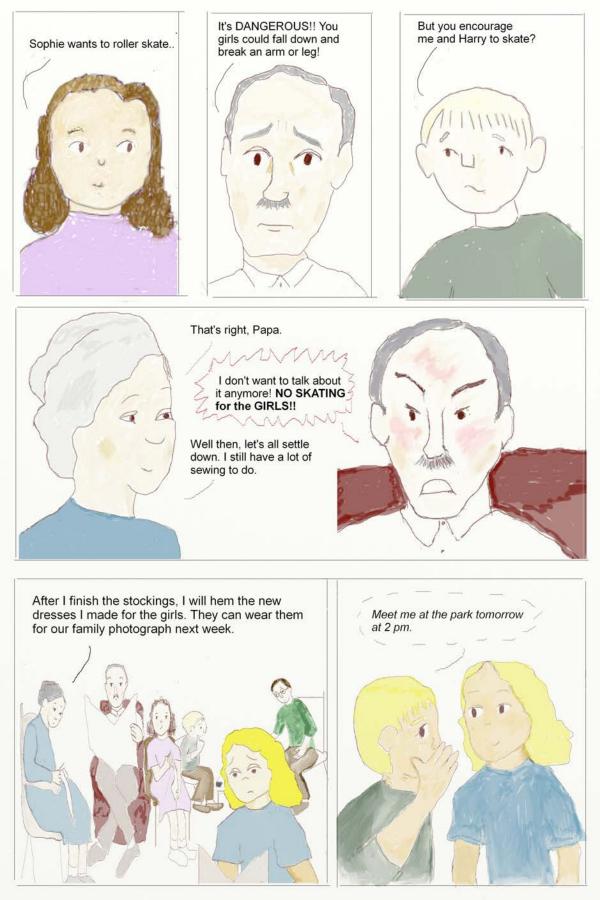
I remember a story she told me about roller skates, and that is the basis of the story that I used for this Graphic Story Telling class. I have taken the class before, but this is the first time that I tried a digital art tablet rather than the conventional pencil, pen, and watercolor.

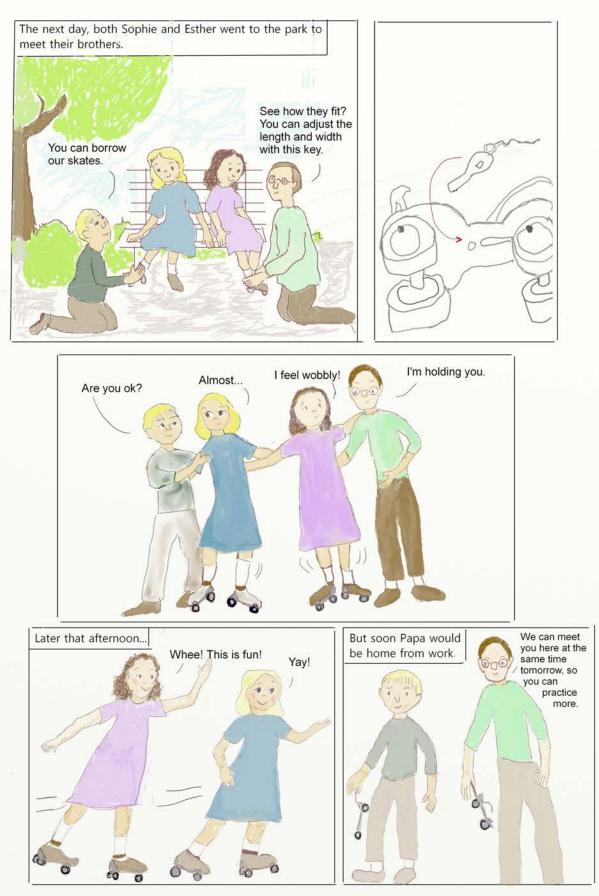
I had thought it would be easier to use digital art tools, but it probably took me more than twice as long, because I had to learn how to use the software. Since I am retired, I was able to take as much time as I wanted, and I learned a lot.

My mother, Sophie Isenstein, was born in 1912 in Cambridge, Massachusetts. She grew up in a traditional, old-fashioned family with very different rules for the males and females. Despite chafing at the inequitable treatment she received, Mom remembered her childhood as being very happy.

Unfortunately, my mother was not able to break away from the patriarchal family structure when she had a son and daughter of her own. As I get older, I am more and more aware of how hard it is to break old patterns. Working on this story made me wish that I could reach out and give my mother a hug.



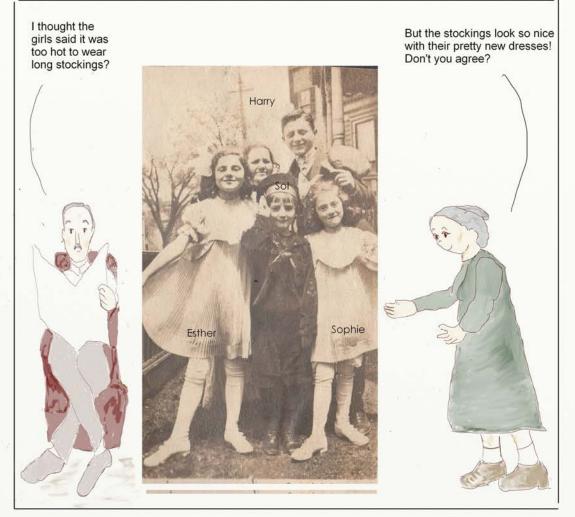




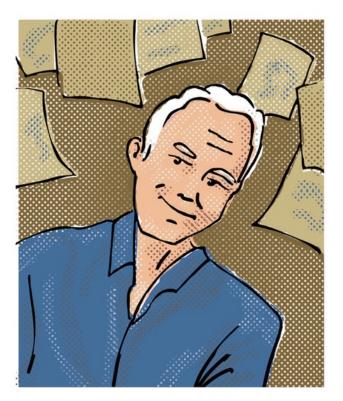










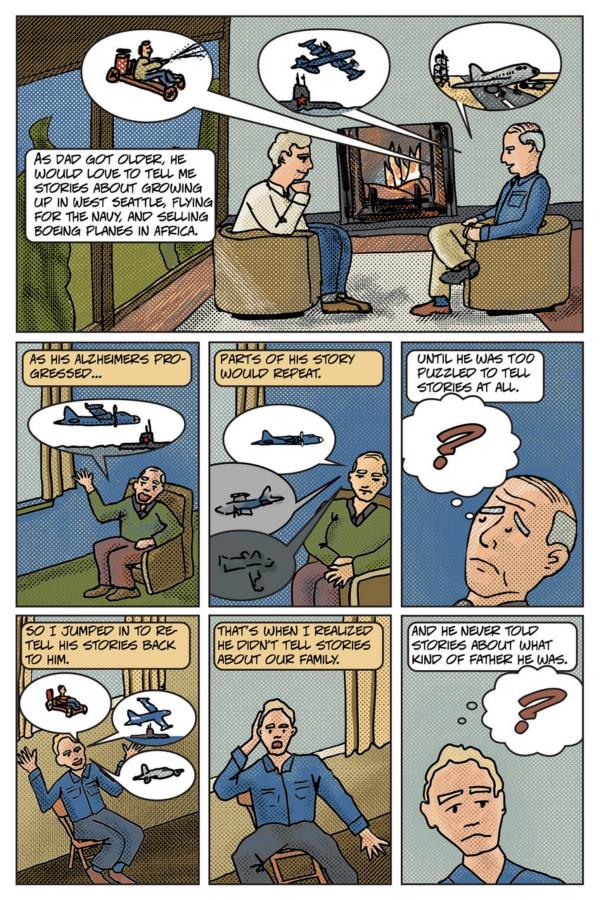


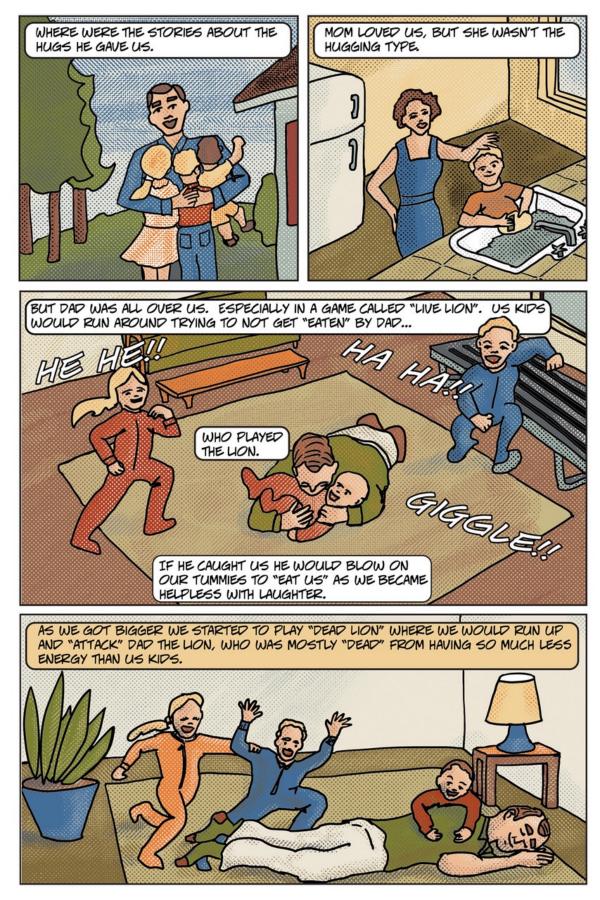
Precovering a Memory

I'M KYLE HURLBUT AND ALTHOUGH I RECENTLY RETIRED FROM A HIGH-TECH CAREER, I HAVE NEVER BEEN FAR FROM DRAWING AND GRAPHIC DESIGN. I EVEN TRIED A STARTUP PUBLISHING GRAPHIC NOVELS ON THE EARLY IPHONE. NOW THAT MY TIME IS MY OWN, ART IS MY PRIMARY ACTIVITY AND MY FIRST ATTEMPT AT A GRAPHIC NOVEL IS A SERIES ABOUT MY FATHER CALLED "STORMY'S ADVEN-TURES".

MY NEXT CHAPTER FOR STORMY'S ADVENTURES NEEDED TO BE ABOUT WHAT KIND OF FATHER MY DAD WAS. OUR THEME OF DIS-COVERY REALLY DESCRIBED HOW I HAD TO DIG UP MY OWN MEMO-RIES ABOUT MY DAD. ALTHOUGH HE REPEATED STORIES MANY TIMES, HE NEVER TALKED ABOUT BEING A FATHER, ALTHOUGH HE WAS A GREAT ONE. I HOPE YOU ENJOY WHAT I DISCOVERED.

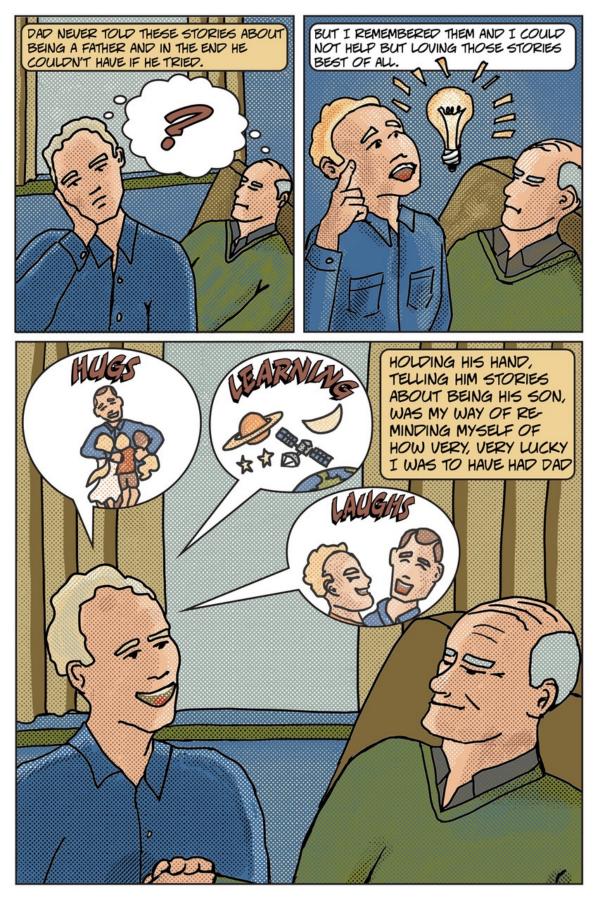
DIGITAL MEDIA - SERIES @GRAPHICSLAB2 INSTAGRAM









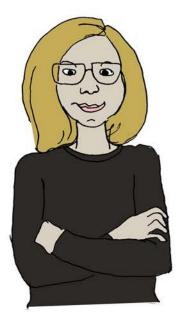


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What We Collect

By Joni Gupta



This story came about after I found a drawing I did of my first house when I was 8 years old. I remember drawing that picture, sitting on the kitchen counter of our new house, looking out the window into our backyard. There sat our old house on stilts waiting to be pulled away. I remember feeling sad like if the house went away so would all the memories of what happened inside of it. Of course the house went away, but the memories did not. Through this story I was able to recall some of the things my family collected over the years and how that reflected who we were at the time. While writing/drawing this story, I was able to discover my own collection and how that has connected me to my family.

Pen & Ink Drawing with Digital Coloring



And in that hotch, my parents displayed their favorite pieces from their collections.

My mom. collected pigs, mostly ceramic. My dad collected toy tractors, mostly John Deere

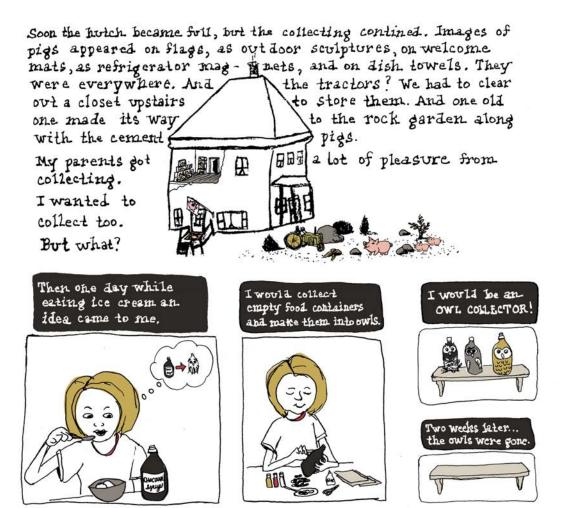
In my opinion, my mon started to collect plgs as therapy. When she was young, she told her sather that she never wanted to be a farmer. His advice was to never date a farmer. Ignoring that, she dated a young farmer in high school. Soon they were married. Her wedding day marked the beginning of her life as a farmer. To cope, she collected cute pigs in her home. It was better than thinking about the smelly, hungry pigs outside.

> My dad, on the other hand, always wanted to be a farmer. He loved the idea of being his own boss. His love of toy tractors is an extension of his love of real farm equipment.



My dad expressed similar joy with his acquisitions.





I think my mon threw them out. She had complained about their smell. I wasn't upset. I didn't really have a connection to owls. But I still wanted to find something to collect. Besides my parents, other family members also had collections. My grandpa collected bird houses. My grandma collected music boxes. And my older sister collected mugs. Not having a collection made me feel inadequate.





Then the other day I called my mom to find out how she and my dad were settling into their new house. They just downsized from the family farmhouse into a small two bedroom house in town.



I gress I am a collector like my parents after all.

The Valley

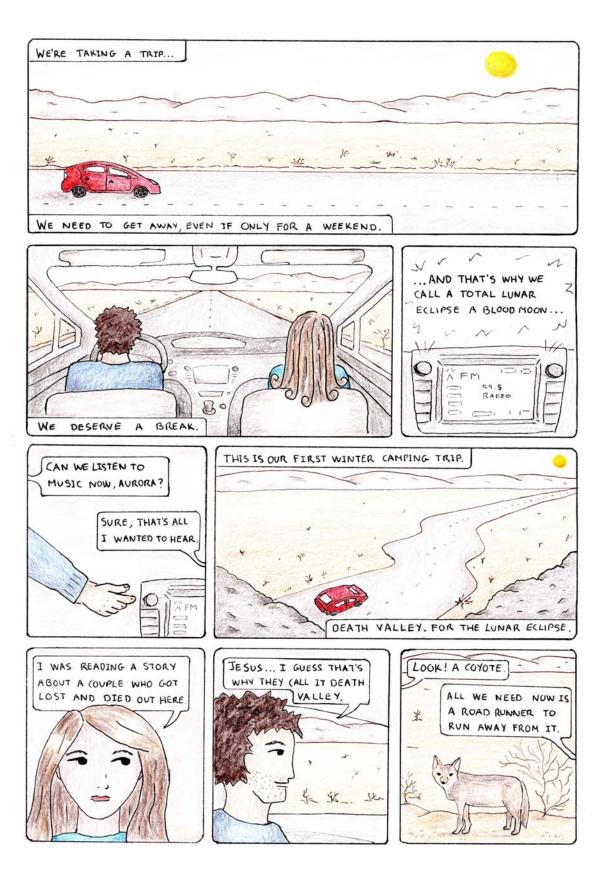
Eimear Picardo



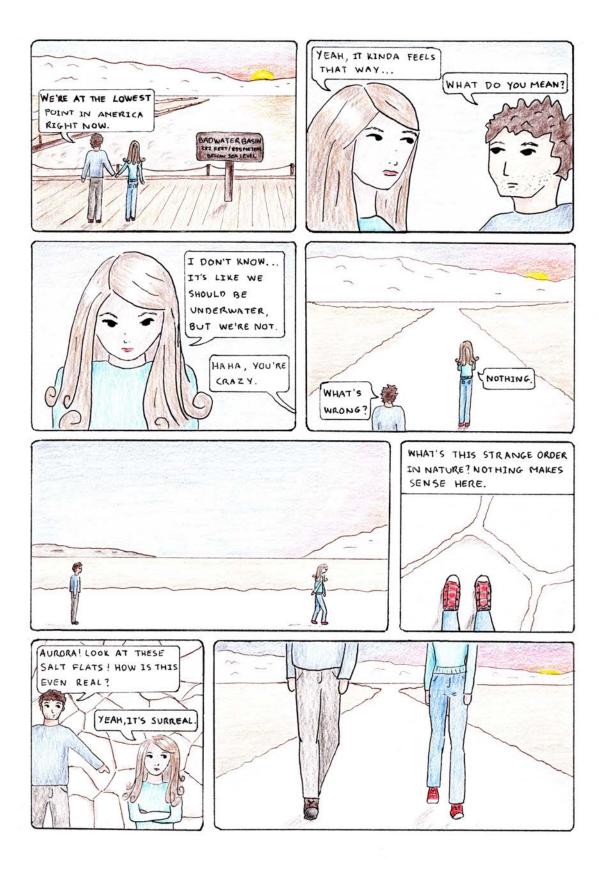
I am originally from Dublin, Ireland, but moved to the Bay Area with my husband and son three years ago. My professional background is in art history and journalism but I have always enjoyed art and creative writing in my spare time. Working on a graphic novel for this course has helped me combine my love of art and writing in new and inspiring ways.

My story, The Valley, is about a couple, Aurora and Gerry, who go on a camping trip to Death Valley to see a lunar eclipse. There is a constant seesaw between companionship and tension, between the trivial and serious. What seems at first like a journey of discovery turns out to be a descent into the death of a relationship and the loss of self, both literally and figuratively.

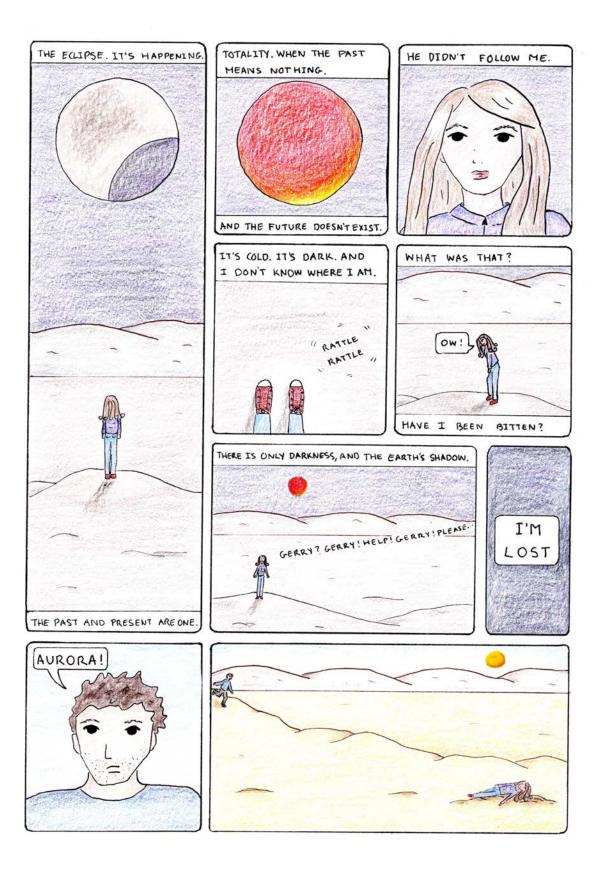
The story explores how seemingly small, insignificant decisions can have huge, devastating consequences. The choice of setting was thus key in the development of the narrative. The Californian landscape is beautiful and awe-inspiring, but nature here also has great power - a potentially destructive power that cannot be underestimated.

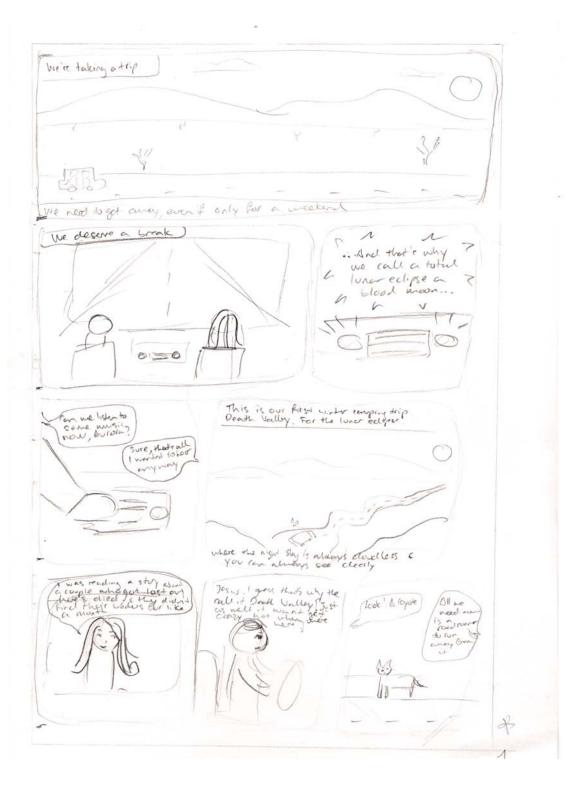






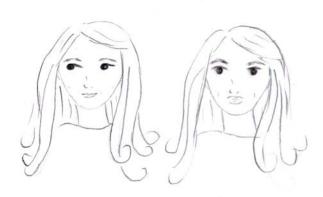






Profile Esicle Furls 2 wristoff Tocicl. - Swristight front -3 curls left - 4 curls right







Saving the Planet

Walter Varda



So far, I've lived on three different continents. I've seen many changes each time I moved from one place to the next, both culturally and socially.

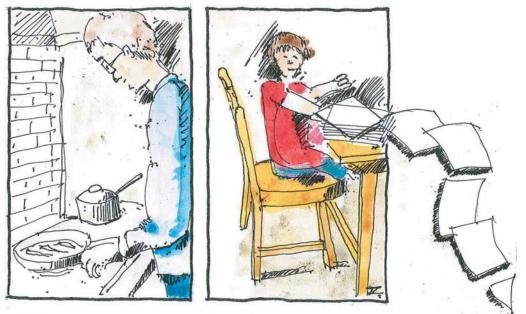
Growing up everything had a value. The throw away culture was not so prevalent. One of my earliest memories of my childhood is how my grandfather used to keep scores on a piece of paper or cardboard when playing card games. What was so fascinating about that piece of paper was that he would use every inch of the paper and wrote on both sides until there was no more space and only then he'd start on another piece.

My house has a large recycling bin and is often filled to the rim every week. It is a positive step that cities have started the process of reusing commodities such as paper, tin and metal. But how much better would it be, as consumers, if we took steps to reduce the need for recycling and put pressure on corporations by the choices we made, so they would produce products and packaging that will help to reduce recycling.

My story is about a sheet of paper being taken for granted by a small boy, until he realizes its actual importance.



Thomas, 6 and his sister Zoe 4 are busy doing homework on the kitchen table, while their parents are preparing dinner. Thomas is doing art. He has a pile of paper by his side.



Dad shouts, "How many sausages Thomas"? Thomas turns around to respond, he brushes the pile of paper and one drops off on the floor.

The paper flies off and lands near the trash bin. Thomas goes over to pick up the paper, he accidently steps on the corner of the paper and his shoe leaves a small mark on it. He picks it up, hesitates for a minute and then drops it in the trash bin.



"Why would you throw away a perfectly good sheet of paper Thomas? Did you know they chopped a tree down to make this paper"?

"What, a whole tree to make one sheet of paper"? "No, lots more but this is part of that tree and it should not be thrown away".



Thomas looks at his mom for support. "Why don't you take the paper to school and use it for art or writing", "Ok mom", he replies. Thomas feeling up to the challenge picked up the paper from his dad and placed it in his book.



Thomas never closes his backpack. The book is sticking out of his backpack and the paper is sticking out of his book. In the school bus on his way to school, Thomas sits next to the window and holds his backpack on his knees.

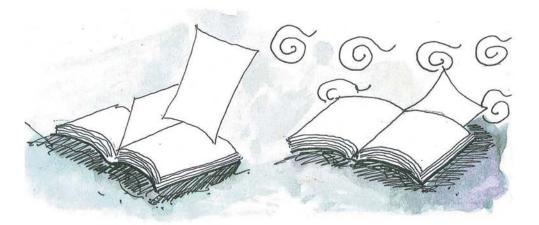
Everyone gets off the school bus and run into the school yard.

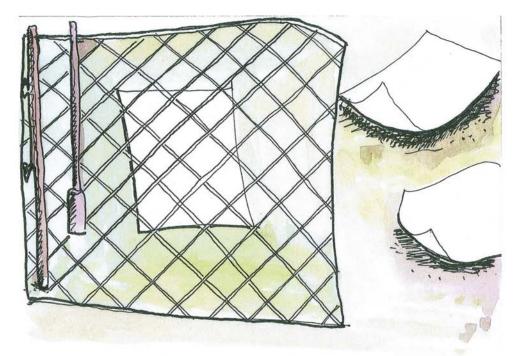




Thomas sees his friends kicking a ball around. This is his favorite recess activity. He throws his backpack on the floor, his books drops out of the bag and slides on the grass. Thomas runs to his friends to play ball.

It is a windy morning. A gust of wind blows over the books and flips the pages open. The paper is blown away,





Twisting and turning, the paper hits the school yard fence. The paper is stuck on the fence for a while and then, when it was no longer windy, it fell on the ground on top of trash and wrappings.

The school bell rings, kids run to class. Thomas has art class, excited he will use his paper to draw on and show it to his parents, goes for his book.



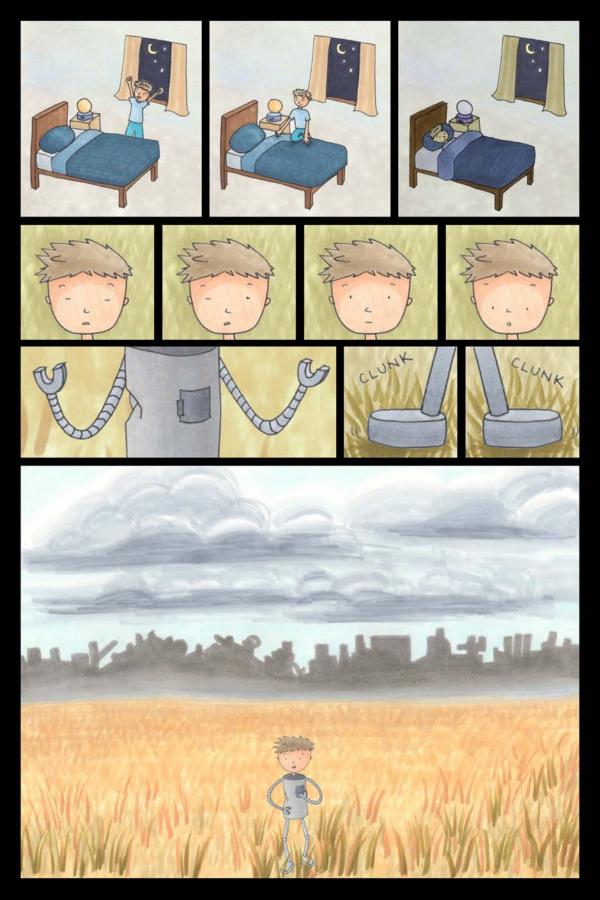


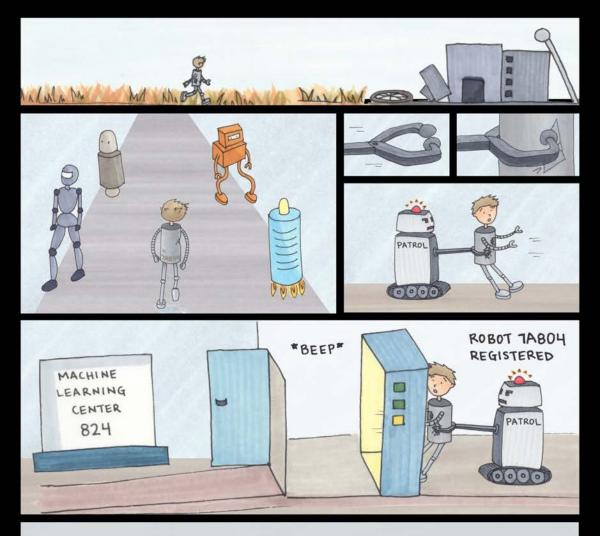


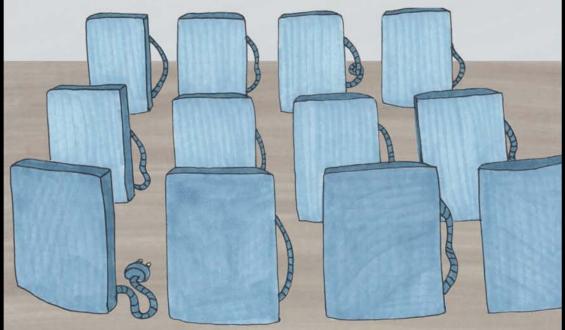


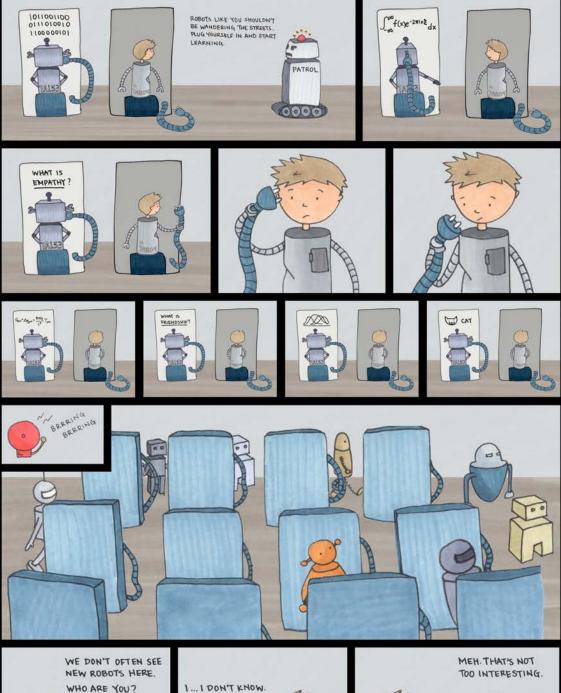
BY BONNIE ZHANG

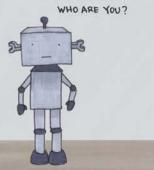
I'm Bonnie and I'm an artist, designer, and child at heart. My sketchbooks are filled with random ideas and stories itching to be told, so I decided to take this class to create something out of them. There's always been some selfdoubt for me when it comes to art because I don't have a formal background or education in the area. I wanted to use this class as an opportunity to get me out of my comfort zone and push me to complete my goal. This story about a boy robot sprouted from a series of sketches I did several years ago while I was transitioning from being an engineer to a product designer. I liked the idea of exploring a very different perspective, combined with the delight of discovery. As children, we encounter something new almost everyday, but as we become adults and experience more things, the concept of doing, seeing, feeling something for the first time becomes more rare. I wanted to be able to capture this feeling once again in the stories I tell, from the eyes of someone else. The story you'll see in the next few pages is only the beginning of a bigger story and world I hope to create. Enjoy!





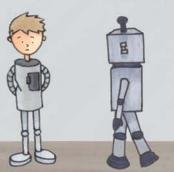


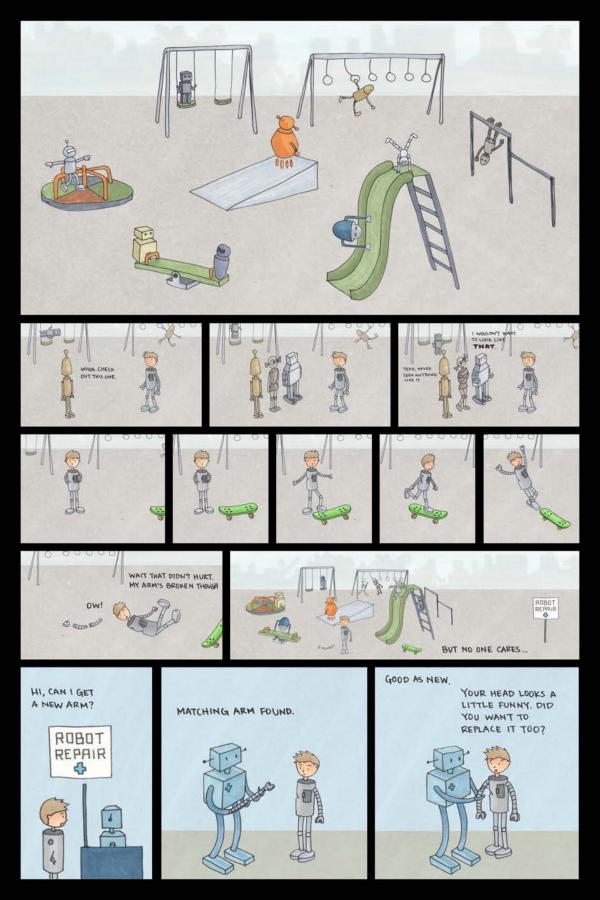


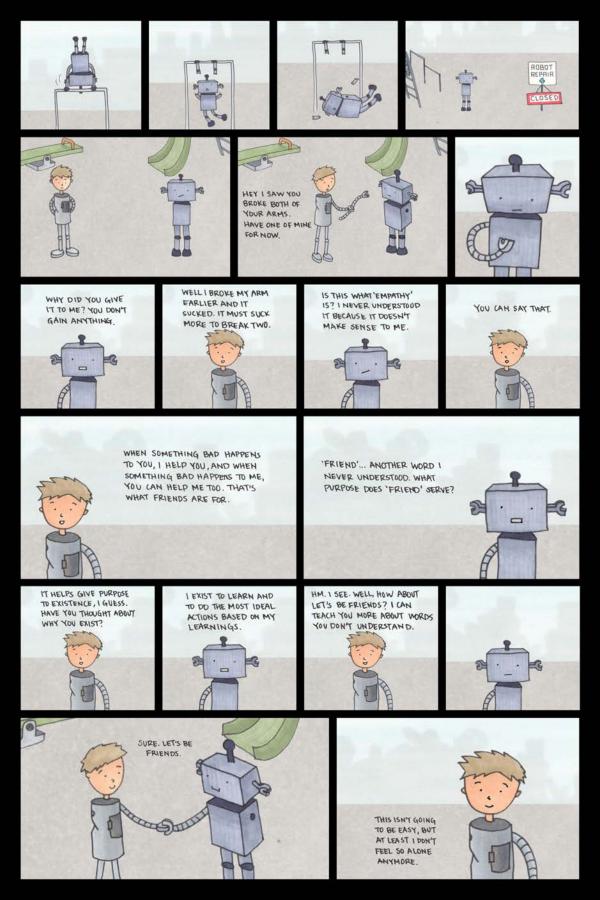


I ... I DON'T KNOW. I WOKE UP IN A FIELD AND I DON'T REMEMBER ANYTHING.











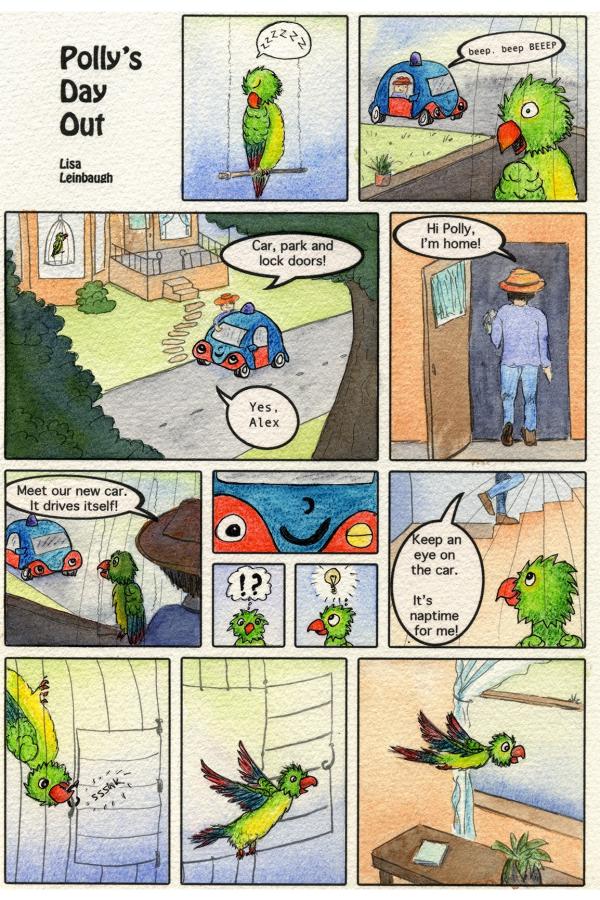


Polly's Day Out

Lisa Leinbaugh

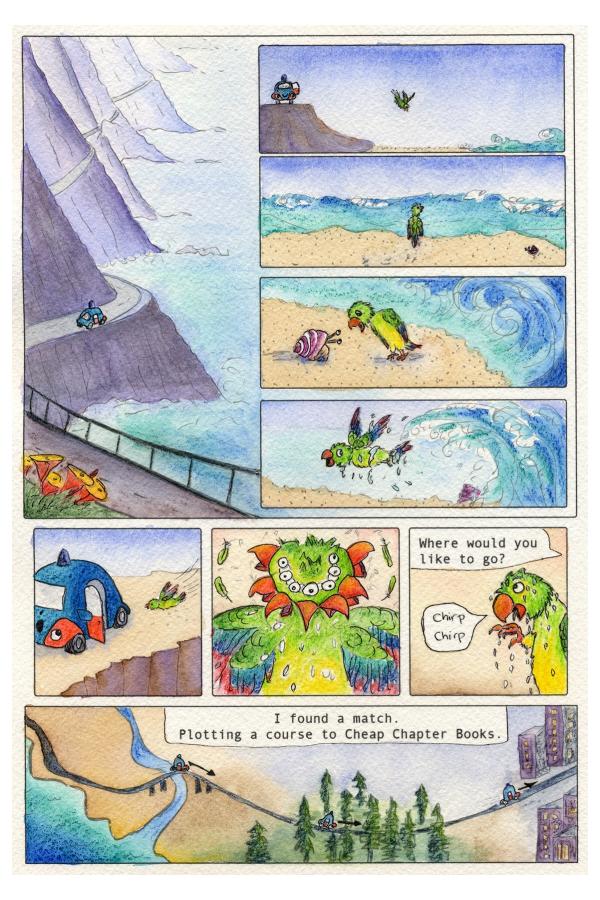


I am a former semiconductor engineer, mom to three boys, and aspiring author/illustrator of children's books. This class has taught me the ins and outs of storytelling in graphic novel form. It's a magical and challenging merging of words, expressions and images. I can truly appreciate how long it took the graphic novelists to create the stories my boys devour in an hour! But something about the medium draws them back to read and reread these books. This story has its beginning in a game one of my sons and I play as we drive back from his piano lessons; we count the number of self driving cars along the way. Our record is a dozen cars in one short trip! I started to think about the impact of these cars and what could happen if they discovered a mind of their own. This is also a story of discovery for Polly the parrot. Her curiosity overcomes her timidity and she finds that after her initial fright, she enjoys discovering the wider world. I enjoyed creating a juxtaposition of the text portraying the car as a machine, while the pictures show the car having his own personality. He is having fun taking Polly on her adventures and he worries when they go awry. Polly's Day Out leads us to wonder where the combination of curiosity, mischievousness and technology can lead.

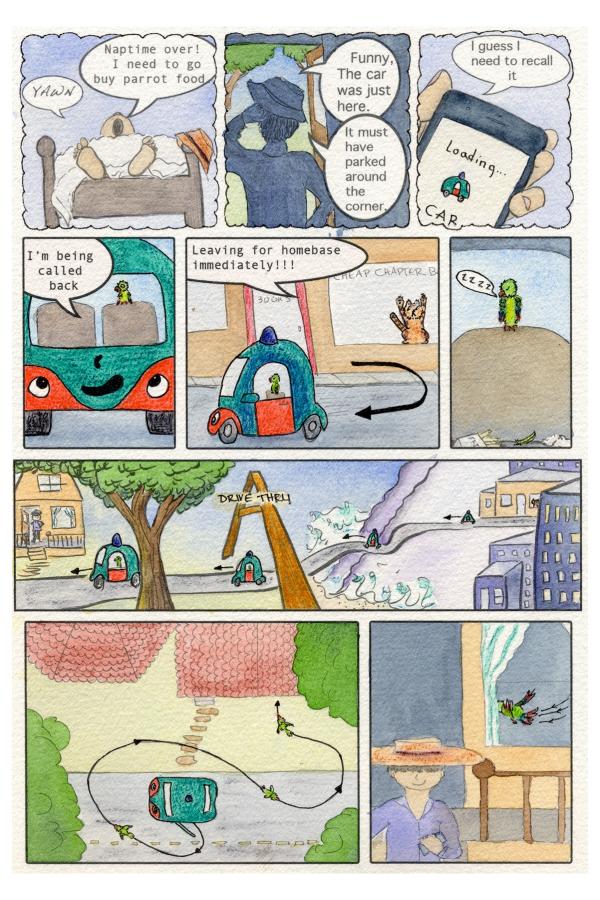














Charlie the Farting Dragon Gracie Varda



My dad and I decided to take this class as a chance to spend time together and get creative. Although the class is for creating graphic novels, I knew I wanted to make a story book for children. I chose this story because I wanted to share how important and impactful a positive mindset can be. In June of 2018, I had a big knee injury - a total knee dislocation and complete tear of my ACL, PCL, and MCL, and subsequent blood clot. It has been (and continues to be) a long road towards recovery. A huge part of healing has to do with being patient and looking on the bright side. This is easier said than done when faced with trauma or hardship. My knee was out of place for almost three hours, and it took the emergency department doctors three tries to put it back in. The trauma of the injury, coupled with the stress of dealing with a broken health care system affected my mental state greatly. I cried several times a day for 2 months, until I was finally able to find my way out of the dark hole I had let myself fall into. I started to actively work on positive thinking, and visualize being healed.

The theme of "discovery" for this class works well with my story, as Charlie the dragon has to discover how to think positively in order to stop farting and improve his happiness and relationships. I hope my story can encourage readers to actively work on improving their mindset. My advice to those who don't know where or how to start - just fake it 'til you make it!



A story in progress...



Danièle Archambault, Ph.D. Linguist and cartoonist Class instructor <u>DanieleBD.com</u>

Danièle Archambault, Ph.D., is an artist, a researcher and author using visual storutelling (graphic novels, graphic memoirs, comic books) as a way to document a society's cultural and linguistic landscape. Originally from Montréal (Québec), where she was a tenured professor in the Department of Linguistics at the Université de Montréal, she moved to Palo Alto twenty years ago. In 2009, her interest in comic books, graphic novels, and the European genre, bandes dessinées, led her to attend a course at Stanford University on how to create a graphic novel. She discovered an engaging and powerful way to reach people and document culture, language, and life. Since then, she has written several bilingual (French and English) paper comic books and graphic novels, a digital interactive comic book, a webcomic-blog, and edited or co-edited several collaborative comic books. She has had solo exhibitions and group exhibits (juried) in Canada and in the United States. She is a regular guest speaker on documenting culture and dialects through comics at various educational and cultural institutions. Ms. Archambault teaches graphic novel and illustration classes at the Palo Alto Art Center and other educational venues in the Bay Area, focusing on the art of visual storytelling. She is the co-founder with Ms. Anne Dumontier of the educational program. French Language and Culture through comics in Northern California. Since 2014, she has been an artist-in-residence in the Cubberley Studio Artist Program, a program of the City of Palo Alto.

Since 2010, Ms. Archambault has published several full-color comic books and graphic novels, in both paper and digital formats. Her series Stairway Stories-Histoires d'escaliers is a collection of three bilingual (French and English) flip-over books: In the Montreal of my childhood (2010), On the way to school (2010), The Age of Reason (2011). The stories, as well as the drawings, document with emotion and humor the culture and the French dialect spoken in Quebec. In May 2017, she published Histoires d'escaliers. Une année de célébrations, a 125-page graphic novel documenting the evolution of the main celebrations in Québec society since the1950s. In Québec-California (2012), available as a paper book and as a multi-touch e-Book, she narrates her adventures and misadventures with California wildlife. La sobriété volontaire. Une année sans alcool (2015, 2018) is a 200page full-color graphic novel, in which, through the humorous personal account of a woman's adventures in the world of sobriety, the author takes a serious look at society's role in the pervasive problem of alcoholism in women. The novel is also available as a webcomic and is currently being adapted to English.

Ms. Archambault's artwork also includes series of drawings and paintings, created using traditional art form like watercolor, pastels and color pencils as well as digital art, using a graphic tablet and a computer. Her latest work includes The Art of Procrastination, Life on their own, Reflections on Art and the adaptations of some of Lafontaine's fables.

